Art Report Generation and Evaluation Using LLM and Computer Vision for Visually Impaired Individuals

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Introduction

Individuals with visual impairments often face significant barriers in accessing and appreciating visual art. While some AI tools exist to generate image descriptions, they frequently fall short in conveying the nuanced details and emotional depth inherent in artworks. This limitation hinders the ability of visually impaired individuals to fully experience and interpret art, leading to a gap in cultural accessibility.

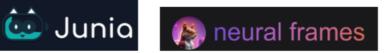
Some AI tools to generate image descriptions:











Objective

Develop an AI system that analyzes images of cultural artifacts or historical sites paintings to generate descriptive reports, making them accessible to individuals with visual impairments.



Fig. 1 Collection of Mr. and Mrs. Paul Mellon, "Flower Beds in Holland, c. 1883, Vincent Van Gogh "Dutch Paintings of the Nineteenth Century, NGA Online Editions.

Research questions:

- 1. How can AI-generated descriptive reports of cultural artifacts improve accessibility for individuals with visual impairments?
- 2. Would it be beneficial or not for visually impaired people at the end?

Solution

Develop an advanced AI-driven system specifically designed to analyze art images and generate rich, descriptive narratives that capture both the technical and emotional aspects of artworks. This system would integrate computer vision techniques to assess visual elements such as color, texture, and composition, with Large Language Models (LLMs) to produce detailed and contextually relevant descriptions. By focusing on the unique characteristics of art, the system aims to provide visually impaired users with a more immersive and informative experience.

Methodology

- Using WikiArt dataset try to use CNN to excel in identifying intricate visual features, patterns, and styles within paintings.
- Integrate a LLM to generate coherent and contextually rich narratives.
- User-Centric Design and Testing with visually impaired individuals to understand their needs and preferences.
- Conduct usability testing to gather feedback on the clarity, usefulness, and emotional resonance of the generated descriptions.



and face, which are imbued wit balanced and harmonious, with the figure and her surroundings occupying the majority of the canvas, leaving little space for distraction. This, coupled with the artist's use of perspective, draws

Fig. 3 Bin et al. (2024) An example for qualitative comparison of formal analysis generation by several

Expected Outcome

GT: Pointillism



the art style of the painting is...

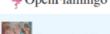
Fauvism (37,45%) Color Field Painting (3.52%) Post Impressionism (2.54%) Impressionism (2.16%) Synthetic Cubism (1.79%) Art Nouveau Modern (1.06%) Naive Art Primitivism (0.83%) Romanticism (0.46%)



USER: To which art style does this painting

ASSISTANT: This painting belongs to the Pointillist style, which is characterized by the use of small, distinct dots or brushstrokes to create a visual effect. The painting features a beach scene with sailboats, people, and trees, all depicted in a vibrant and detailed manner. The Pointillist style was popular in the late 19th and early 20th centuries, and it is evident in this painting that the artist has used this tech-Contemporary Realism (0.23%) nique to create a lively and engaging scene











To which art style does this painting

₿ GPT-40

style known as Pointillism. Pointillism is a technique of painting in which small, distinct dots of color are applied in pat-terns to form an image. It was developed by Georges Seurat and Paul Signac in the late 19th century. This approach to painting uses the science of optics to reate vibrant, luminous images

References

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