









EEG Controlled Robots

Author: Dávid Kocsis

Supervisor: Dávid Sztahó, PhD & Mihály Vetró

Budapest University of Technology and Economics

1. Abstract

We introduce an advanced EEG-based control system for drones and robots that synergistically combines a Variational Autoencoder (VAE) for noise reduction and latent feature extraction with a Transformer model for high-level command sequence prediction. By leveraging the VAE's capability to distill noise-invariant features and the Transformer's proficiency in modeling temporal dependencies, this approach offers a significant advancement in the field of EEG-based control systems.

2. Literature Review

EEG-based BCIs are widely used, yet their accuracy is hindered by noise and variability, as noted in [4]. Traditional methods rely on handcrafted features, which are less effective in dynamic environments [5]. Recent works use deep learning for better performance, such as CNNs for robot control [5] and cooperative systems for robot-drone interaction [1]. VAEs have shown promise in extracting noiseinvariant EEG features [7], while Transformers excel at modeling temporal dependencies [3, 6]. However, most systems treat denoising and command prediction separately, leading to suboptimal results. This proposal integrates VAEs and Transformers to address these gaps.



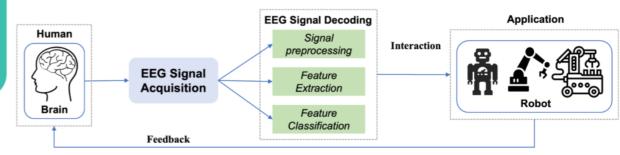


Figure 1: The common framework of a complete BRI system utilizing EEG..

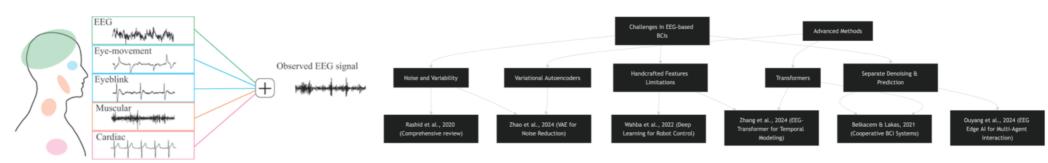


Figure 2: Illustration of the components contributing to an observed EEG signal. The signal is a combination of neural activity (EEG) and various noise sources, including eye movement, eyeblinks, muscular activity, and cardiac signals, which must be

Figure 3: Key challenges in EEG-based BCIs, including noise, feature limitations, and separate denoising and prediction, are mapped to corresponding research contributions. Advanced methods like Variational Autoencoders (VAEs) and Transformers address these issues, enabling improved noise reduction and temporal modeling.

3. Research Methodology

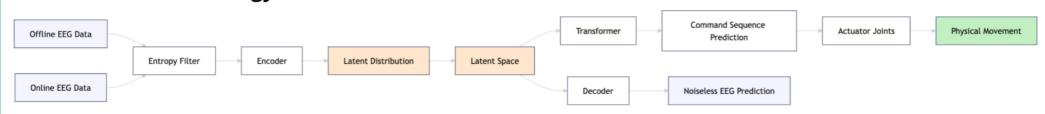


Figure 4: The proposed brain-computer interface pipeline begins by applying entropy-based filtering to both offline and online EEG signals, effectively reducing noise. These filtered signals are then processed through a Variational Autoencoder (VAE), which extracts noise-invariant latent features and reconstructs clean EEG signals for training purposes. Subsequently, the latent features are input into a Transformer model that predicts command sequences, enabling real-time control of robotic actuators.

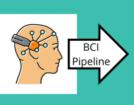
Three stages of the proposed system:

- 1. Signal Preprocessing: Raw EEG data (offline/online) is filtered using entropy-based
- methods to remove noise [7]. 2. VAE-Based Denoising:
 - Encoder: Maps filtered EEG to a latent distribution.
 - Latent Space: Regularized to capture noise-invariant features
- Decoder: Reconstructs clean EEG signals for training.
- 3. Transformer for Command Prediction: The latent features are fed into a Transformer to predict high-level commands (e.g., "ascend," "turn left") for controlling robots [3, 6]. Innovations
- Combines VAE's noise reduction and latents space representation with Transformer's sequence modeling for robust real-time control.
- . Uses entrophy filtering to remove irrelevant time points.
- Datasets: EEG data from [9] and drone-control paradigms from [2].
- Implementation: Validated using the Genesis robotics simulator [8].



Figure 5: A Gantt chart (or similar timeline) detailing the major phases of the proposed research, including preliminary literature review, data collection, model development, simulation testing, and final evaluation. Each phase is aligned with a projected time window, illustrating the workflow from planning to dissemination.

Simulation environment







4. Conclusion

This proposal addresses critical challenges in EEG-based BCIs by integrating VAEs for noise reduction and latent feature extraction with Transformers for robust sequence modeling By enabling accurate and reliable real-time control of drones and robots, the system paves the way for transformative applications in assistive robotics, search-and-rescue missions, and neurorehabilitation therapies. This innovative approach holds the promise of advancing the capabilities and impact of BCIs in dynamic, real-world environments.



5. Acknowledgements



The HCAIM (the Human-Centred AI Master's Programme) Project is Co-Financed by the Connecting Europe Facility of the European Union Under Grant NoCEF-TC-2020-1 Digital Skills 2020-EU-IA-0068. This poster was created as part of the Blended Intensive Programme organised under the Erasmus + Programme of the

[1] Belkacem, A. N., & Lakas, A. (2021). A cooperative EEG-based BCI control system for robot-drone interaction. 2021 International Wireless Communications as [2](Lee, D.-H., Jeong, J.-H., Ahn, H.-J., & Lee, S.-W. (2021). Design of an EEG-based drone swarm control system using endogenous BCI paradigms. 2021 9th Inter

. Wu, D. (2024). BRIEDGE: EEG-adaptive edge AI for multi-brain to multi-robot interaction. ar ed, A. P. P., Musa, R. M., Ab. Nasir, A. F., Barl, B. S., & Khatun, S. (2020). Current status, challs

7] Zhao, T., Qui, Y., 3, T., Luo, J., U, W., Jiang, J., Gao, Z., Hu, W., Yan, Y., Jiang, Y., & Hong, B. (2024). VAEEG: Variational auto-encoder for extracting EEG representation. NeuroImage, 304, 120946. https://doi.org/10.1016/j.nr.